

MIG-EC90 Event Console

User manual V1.0



Before using this video processor, please read this manual carefully and keep it for reference in the future.

MAGNIMAGE

Statement

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Briefs

Thanks for your purchasing our MIG-EC90 event controller. Do hope you can enjoy the experience of the product performance. The design of the LED video processor conforms to international and industry standards. But if with improper operation, there will be a personal injury and property damage. In order to avoid the danger, please obey the relevant instructions when you install and operate the product.

Trademark credit

- VESA is a Video Electronics Standards Association's trademark.
- HDMI, HDMI mark and High-Definition Multimedia Interface are all from HDMI.

Even if not specified company or product trademarks, trademark has been fully recognized VESA is a Video Electronics Standards Association's trademark.

Features

- 2 Program output + 1 Multi-preview + 2 AUX outputs
- 4K×2K@60Hz Program output and AUX output
- Customized input and output resolution
- Support HDMI 2.0, DP 1.2 & 12G SDI inputs
- 8 standard 4K×2K@60Hz input
- Support expand 2 input modules, each one has 2 inputs
- Extended board support DP1.2, HDMI2.0, SDI, DVI
- Support HDCP1.4&2.2
- 4: 4: 4 processing technology
- Internal multi-layer processing allows 6 layers seamless switching
- Support layer clip, crop and zoom
- Support layer clone and shadow function
- Support save & load up to 3 logos
- Support layer mirror and shadow effect
- Support virtual output setting
- Support layer box effect
- Layer and Logo support chroma-key
- Save & Load 20 user presets
- Support touch screen, rotary knob control and T-BAR switch
- Support USB upgrade
- Support customized Multi-preview window and input rename

Safety instructions

- The power input voltage range of the product is 100~240V
 AC/60HZ,please use the correct power supply accordingly.
- When you need to connect or pull out any signal or control cables. Please confirm that all the power supply cords have been pulled out ahead.
- When you need to add hardware device for the machine, make sure all of the signals and power cables have been pulled out ahead.
- Before you operate any hardware, please turn off the machine's power, release static electricity from your body by touching the ground surface.
- Please use the machine in clean, dry and ventilated environment, do not use it in the high temperature or humidity environment.
- The product is the electronic product; please stay away from the fire, water and of which is inflammable and blast, dangerous.
- This product is with high pressure components, please do not open the case or repair the equipment by yourself.
- As there is exceptional condition with smoke, ill-smelling, please turn off the switch at once and contact with the dealers. Specification

Specification	
Input power supply	100~240VAC, 50/60Hz
Power consumption	120W
Overall dimension(L×W×H)	600×456.4×145.8 Unit mm(L×W×H)
Net Weight	13.5Kg

Function introduction

Brief

MIG-EC90 is a 4K seamless switcher which combines input, output, switching and controlling in one machine. Based on its 4K/60Hz 4:4:4 processing technology and matrix design, this switcher is able to manage and switch 4K video freely.

MIG-EC90 is equipped with a touch screen, which supports fast menu browsing and parameter adjustment the T-bar and the rotary knob can adjust the parameters of the layer precisely. It is a indispensable event controller with small size, powerful function and easy use in the video switching domain.

There are abundant input and output ports:

Input: DP 1.2×4 and HDMI 2.0×4, 12G SDI with EDID function.

Output: 2 Program outputs, 1 Multi-preview and 2 AUX outputs, each one support $4096 \times 2160@60$ Hz and customized output resolution. The Multi-preview is fixed $1920 \times 1080@60$ Hz.

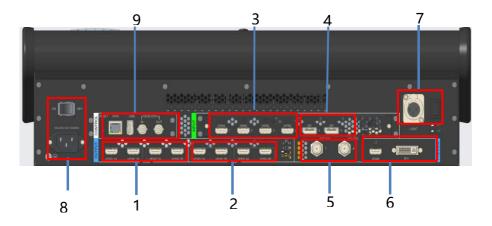
The front panel



But	Button instruction		
1	MENU area	Include touch screen, the rotary knob, OK button and return button to adjust parameters and	
		operate menu	
2	ADJUSTMENT area	Number buttons to adjust parameters	
3	LAYER area	Choose and operate layer area	
4	BKG area	Choose and operate BKG area	
5	FUNCTION 1~2 area	Function area	
6	INPUT area	Choose input signal area	
7	PRSET area	Choose and operate preset area	
8	TRANSITION area	Include T-bar and buttons to switch function setting	

The rear panel

MIG-EC90 standard configuration:



- 1- Program output 1-2, with copy backups
- 2- AUX output 1-2, with copy backups
- 3- Input 1-4, HDMI 2.0*4
- 4- Input 5-6, DP 1.2*4
- 5- Input 7-8,12G SDI*2
- 6- Multi-preview output
- 7- LED light and switch
- 8- Power port and switch
- 9- LAN: Control the machine
- 10- USB: MIG-EC90 software upgrade Genlock in & out

Other



The fan, power port and switch

Technical specifications

Standard inputs		
Port	Quantity	Resolution
HDMI 2.0 (1-4)	4	3840×2160/60Hz and EDID management
DP 1.2 (5-6)	2	3840×2160/60Hz and EDID management
12G SDI (7-8)	2	3840×2160/60Hz

Output		
Port	Quantity	Resolution (single output)
		1920×1080/60Hz 3840×1280/60Hz
		4096×2160/60Hz 1920×1080/59.94Hz
PROGRAM HDMI(1-2) A-B		3840×2160/30Hz 3840×2400/60Hz
	2×2	1920×1080/50Hz 4096×2160/30Hz
		3840×2160/50Hz 1920×1200/60Hz
		1920×2160/60Hz 4096×2160/50Hz
		3840×1080/60Hz 3840×2160/60Hz
ALIV 1 2		Customized resolution (optimized bandwidth) :
AUX 1-2 HDMI(1-2) A-B	2×2	Horizontal resolution up to 4352 pixels
		Vertical resolution up to 2176 pixels
PREVIEW	DVI×1	1020 × 1020 /60H-
HDMI&DVI	HDMI×1	1920×1080/60Hz

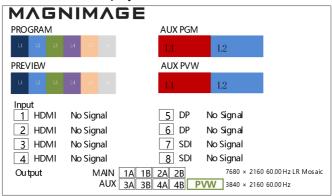
Remarks: 2×2 indicates 2 groups of output and 2 duplicate output ports in each group.

Control port		
RJ45×1	RJ45 interface to control MIG-EC90	
USB×1	USB port to upgrade MIG-EC90	
GENLOCK IN×1 OUT×1	Genlock port to keep synchronization between multiple units	
	of MIG-EC90	

User menu

Default status introduction

After turning on the power of MIG-EC90 event controller, the front panel of the LCD screen will display the opening interface in system start-up procedure, and the LCD screen will display the default status as below.



Here is the guidance:

Window	Description		
	Show the layer's size, position and status of the PROGRAM.		
PROGRAM &	Notes: The PROGRAM frames will be not synchronous with the PREVIEW		
AUX PGM	after turning on TAKE EDIT, but the PROGRAM output frames of the		
	machine are synchronous with the PREVIEW.		
PREVIEW &	Tell the layer's size, position and status of the PREVIEW. The red frame		
	indicates the selected layer and the white frame indicates the layer that is		
AUX PVW	not selected		
Layer 1-6	The color lump status corresponds with the layer1-6 in the preview.		
Input 1-8	Tell the info of input type, resolution and refresh rate.		
0 1 11 1	Tell the info of output status, mosaic, resolution and refresh		
Output 1-4	rate.		

Main menu introduction

The symbols listed in the below table will appear in the main menu, the specific meanings are as follows:

Icon	Explanation
\	Return to the main menu or return to the previous menu

In the main menu, the user selects and adjusts each item by using the three buttons "OK", "" and the knob or by touching the corresponding menu. The operation mode is as follows:

Operation	Button		
Open the main menu	Press the "OK" button or press the "knob" by default		
Selected each item	Rotate the knob to select each item or touch click on the corresponding menu		
Adjust parameters	When the right end of the item is a number or option parameter, press the "knob" to select the parameter, or touch click " " to adjust		
	the parameter to be small or large, or touch the parameter and click in the		
	pop-up numeric key input area. Parameter adjustment		
Enter the next menu	When the right end of the item is the "symbol, press the "OK" button or press the knob or touch to click the menu.		
Process some function	Use the knob to select the item to be executed, press the "OK" button or touch to click the function.		
Return to the previous menu	Press the " " button or touch the return icon		
Confirm operation	In order to avoid wrong operation in reset operation, it is necessary to confirm operation or touch click with "OK" key.		
Menu button appear to yellow box	Indicate knob selected, could move to next operation		
Function menu word is yellow	Indicate this function menu is occupied		
Function menu word is white	Indicate this function menu is not occupied		

Numeric keypad description: In addition to any parameters that need to be modified, except press and rotate the knob, touch the left and right arrow keys to operate, it also clicks the corresponding parameter and pops up the numeric keypad on the screen to operate. 0 to 9 represent numbers,

: A decimal point

: To exit the numeric keypad mod

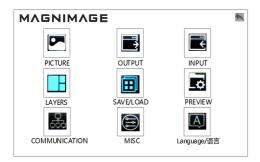
is: Confirmation of the modified parameters

: A backspace to delete the entered number. The numeric keypad is shown below.



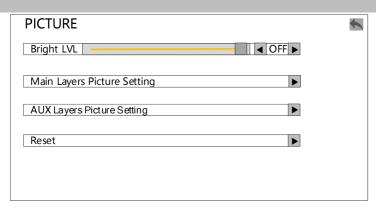
Main menu

In the default state, press "OK" or "Knob" to enter the main menu, and the LCD screen will show the details as below:



The main menu has nine sub menu items. Rotating the knob" to select the above listed nine sub menu title, the selected menu icon font color is yellow, selected, press "OK" button to enter the selected project, press " " to be back. Or touch the LCD screen enter correspond sub menu.

Picture setting



Main output layer setting:

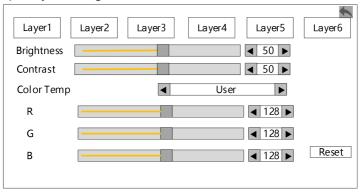
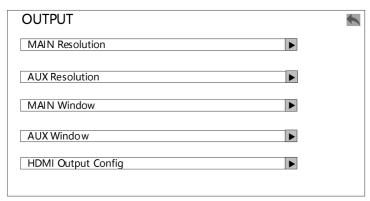


Image setting sub menu is used to set this device output layer's brightness level, Gamma value and the parameter for each layer.		
Brightness level	Open or close this function, range from 0 to 16.	
Gamma	Open or close this function, gamma range from 0.0 to 5.0.	
	Brightness: range 0~100, the default is 50	
Layer 1~6 picture setting	Contrast: range 0~100, the default is 50.	
setting	Saturation: range 1~100, the default is 50.	

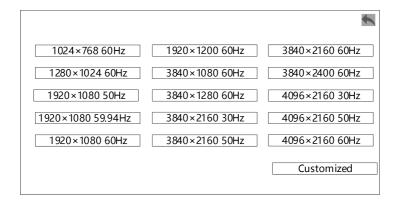
		Divided into "4000K" , "5000K" , "6500" ,
	Layer 1~6	"7500K" ," 8200K" ," 9300K" , "10000K" ,
	color	"11500K", "User", total 9 options.
	temperature	Red range 0~225, the default is 128.
	setting	Green range 0~225, the default is 128.
		Blue range 0~225, the default is 128.
Layer 1~4 picture setting	Reset all the layers' picture parameters to default setting.	

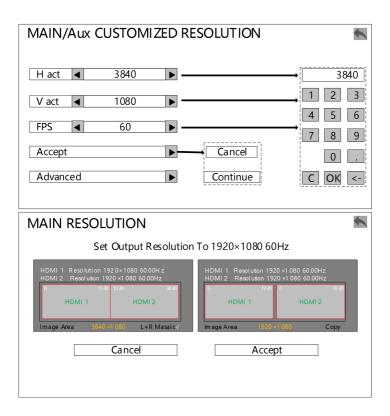
Note: Arrow points to the menu that pops up for this option.

Output setting

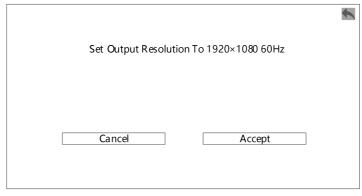


PGM 1, PGM 2, AUX 1, AUX2 output resolution:

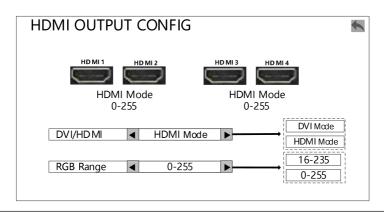




AUX Resolution Setting



PGM 1, PGM 2, AUX 1, AUX2 HDMI output setting:

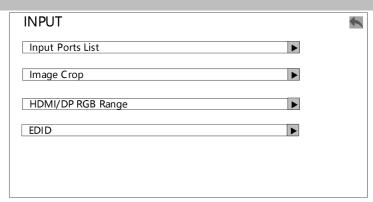


Output setting is used to set the PGM 1-2 and AUX 1-2 output resolution and output format(Color space, output mode, color scale range).						
PGM 1, PGM 2, AUX 1, AUX 2 Output Resolution	MIG-EC90 series video switcher support 14 kind of fixed resolution and customized resolution(Fifth option), customized resolution, horizontal 4352 pixels, vertical maximum 2176 pixels, more detail, please check "Output indicators". Note: 1. When customize resolution out of range, it will pup up "resolution out of range" tips. 2.Advanced menu within customize resolution could adjust H tot, output bandwidth and so on, please use with caution. If you accidentally modify this menu, you can reset the data by using fixed resolution.					
PGM 1, PGM 2, AUX 1, AUX 2 HDMI Setting	Adjust the HDMI output format, including output mode (DVI mode and HDMI mode), RGB color scale range(16~235 and 0~255). The change of output format will make this machine more compatible with the receiving part.					

Note 1: For the MIG-EC90 main output and AUX output, A and B port output resolution is the same.

Note 2: The customized may not be a standard format, so some monitor will not recognize but LED screen will.

Input Setting



Input source:

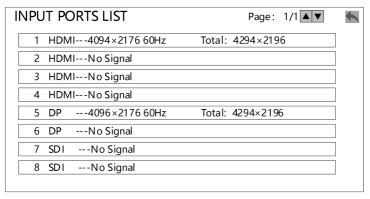
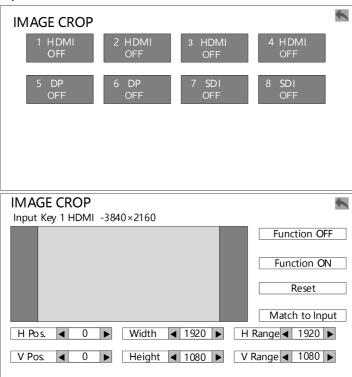
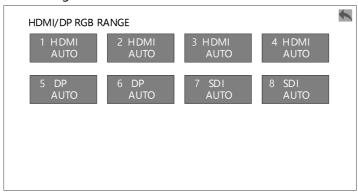
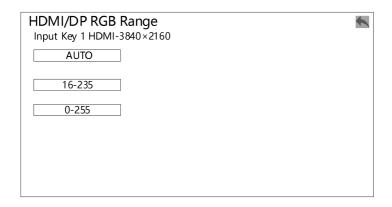


Image crop:

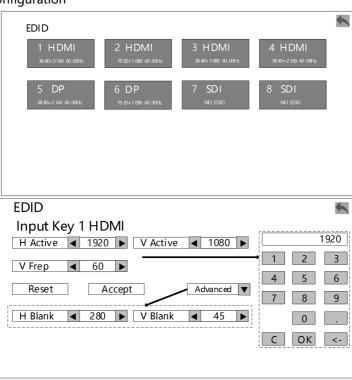


HDMI/DP RGB Range





EDID Configuration



	EDID can be set for all input signals except SDI, and the corresponding input signal can					
	be selected to enter the EDID configuration menu.					
	Input Key 1	The current input that is doing EDID setting				
	HDMI	The current input that is doing EDID setting				
EDID	H Active	Modify the horizontal resolution of EDID				
setting	V Active Modify the vertical resolution of EDID					
	Reset	Reset the EDID parameter				
	Accept	Write in EDID parameter				
	Advanced	H Blank	Modify the H Blank of EDID			
		V Blank	Modify the V Blank of EDID			

Note 1: During EDID setting, the computer display mode should be set to extended mode.

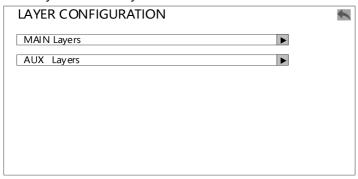
Note 2: After setting EDID, please reboot if different computers or graphic output, or select the corresponding output resolution in the computer resolution option.

Input source list	Display this machine all input signals resolution information.					
	Can select any part of image from input signal to display					
	Input button 1 -4096 ×	currently selected input signal and				
	2176	resolution				
	Function off	Turn off image crop function				
	Function on	Turn on image crop function				
	Reset	Reset the image crop parameters				
	Matab innut signal	Match image	Match image crop parameters and references to the			
Image crop	Match input signal	resolution of the input signal				
	Image crop setting	H Pos	Set image crop horizontal position			
		Width	Set image crop horizontal width			
		H range	Set image crop horizontal range			
		V Pos	Set image crop vertical position			
		Height	Set image crop vertical height			
		V range	Set image crop vertical range			
HDMI/DP	To set the RGB range of HMDI or DP input. The default setting is "Auto" . The					
RGB Range	setting range is from 0-255 and 16-235, in order to fit the input.					
EDID	Set the EDI configuration to select and send the the suitable input					
configuration	resolution.					

- **Note 1:** After turning on image crop function, please match input signal.
- **Note 2:** Crop parameter could be set by the knob or the number keyboard.
- **Note 3**: The image crop function is to intercept the input signal and output it according to the layer size. Therefore, the size and position of the window crop by the image is limited to input signal window. The setting parameters in the above table are mutually restricted.
- **Note 4**: When image crop function is open for the selected input signal, all the layers of this signal which are cropped image.

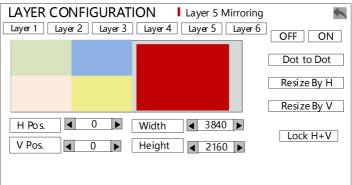
Layer setting

Include MAIN layer and AUX layer.



MAIN LAYERS	\
Size/Position	
Zoom	
Layer Crop/Msak	•
Keying Settings	
Border Effect	
Layer Template	>

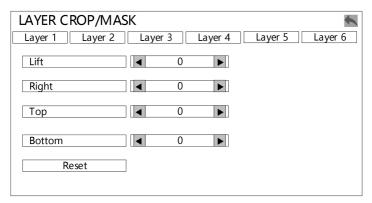
Size/Position



Zoom

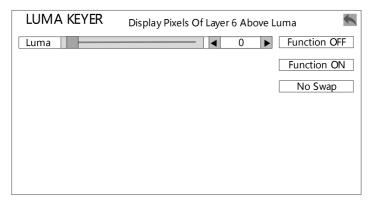


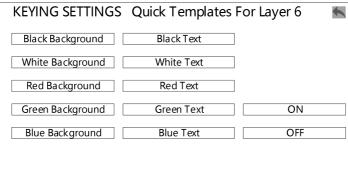
Layer crop

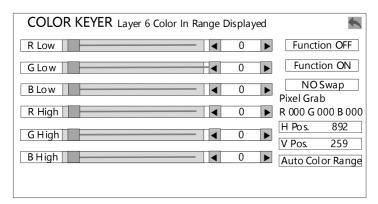


Keying setting

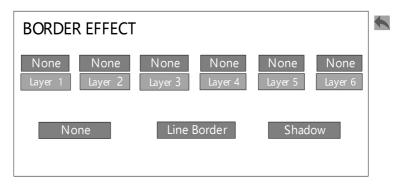


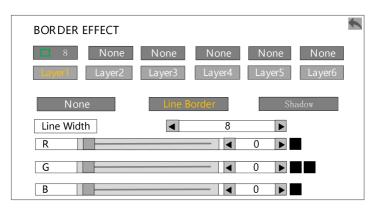


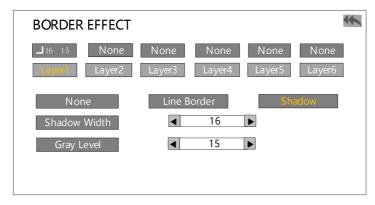




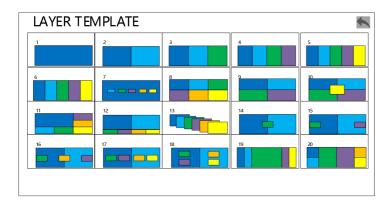
Boarder effect







Layer template



Set the layer parameter, like size/position, zoom, crop, color key, shadow effect, layer scale.							
Layer 1~6				Select th	Select the layer		
Close/C	pen			Layer op	Layer open or close		
Horizon	ıtal & verti	cal p	osition	Set the layer horizontal and vertical position			
Width a	nd height			Set the I	Set the layer width and height		
Layer clone				Clone the current layer(Please review the notes below)			
Mirror o	lone			Clone and mirror the original layer			
Layer 1	~6			Select th	ne layer		
Functio	n on/off			Turn on,	Turn on/off the zoom function		
Reset				Reset th	e layer zoom parameter		
Match i	nput signa	I		Match t	the layer zoom datum with the input		
Horizon	ıtal & verti	cal p	osition	Set the I	ayer horizontal and vertical position		
Width a	nd height			Set the I	ayer width and height		
Horizontal and vertical datum				Set the layer zoom datum, the datum of every direction is the sum of position and size			
Layer 1	~6			Select th	Select the layer to be cropped		
Left, rig	ht, up, dov	vn		Select the start position(4 direction) to crop			
Reset	Reset				Reset the crop parameter		
		·		by brightness according to the brightness setting, ess part.			
Luma Keyer	Luma		Range 0~255, set a brightness value, remove the part of the image where brightness above the value				
	Edge		Range 0~4, boundary processing, the bigger the value, the stronger the effect.				
	Function on/off		Turn on/off the luma keyer function				
	Not exchange/exchange		Default not to exchange; after exchange, leave the low brightness part, remove the high brightness part				
Color Keyer			Multiple availab		le templates		
	Quick		Background color mode		Remove the background color which is selected		
	rempiat	es	Text co	lor mode	Leave the text color which is selected		
			On/Off		Function on or off		
		Cı	Customize colo		olor keyer, for the top layer, leave the image color		
	Edit -	wi	thin the s	tting, remove the image color beyond the setting			
		Во	ttom value	of RGB	Set a bottom value of RGB, range 0~255		
		Тс	p value o	f RGB	Set a top value of RGB, range 0~255		
		Oı	n/Off		Turn on/off the customize color keyer		
		Sv	vap / No S	Swap	Default not to exchange; after exchange, leave the low brightness part, remove the high brightness part		
	Layer 1- Close/C Horizon Width a Layer cl Mirror c Layer 1- Functio Reset Match i Horizon Width a Horizon Layer 1- Left, rig Reset Luma Keyer	Layer 1~6 Close/Open Horizontal & verti Width and height Layer clone Mirror clone Layer 1~6 Function on/off Reset Match input signa Horizontal & verti Width and height Horizontal and verti Width and height Horizontal and verti Layer 1~6 Left, right, up, dov Reset Remove leave the Luma Keyer Function Not exchang Quick Templat	Layer 1~6 Close/Open Horizontal & vertical p Width and height Layer clone Mirror clone Layer 1~6 Function on/off Reset Match input signal Horizontal & vertical p Width and height Horizontal and vertical Layer 1~6 Left, right, up, down Reset Remove the leave the hig Luma Keyer Edge Function on/ Not exchange/ex Quick Templates Color Keyer Edit Color Colo	Layer 1~6 Close/Open Horizontal & vertical position Width and height Layer clone Mirror clone Layer 1~6 Function on/off Reset Match input signal Horizontal & vertical position Width and height Horizontal and vertical datum Layer 1~6 Left, right, up, down Reset Remove the part of log leave the high brightn Luma Luma Keyer Edge Function on/off Not exchange/exchange Quick Templates Quick Templates Color Keyer Edit Customize of within the separt of log leave the high brightn and leave the	Layer 1~6 Close/Open Horizontal & vertical position Width and height Layer clone Clone the below) Mirror clone Layer 1~6 Function on/off Turn on, Reset Reset the direction Width and height Horizontal & vertical position Width and height Horizontal and vertical datum Layer 1~6 Select the direction Width and height Set the direction Layer 1~6 Left, right, up, down Reset Remove the part of low brightness part. Luma Keyer Remove the part of low brightness part. Luma Keyer Edge Range 0~ the image 0~ the image 0~ the image 0~ the strong Function on/off Turn on, Not exchange/exchange Multiple available Background color mode Text color mode Text color mode Text color mode On/Off Customize color keye within the setting, ren Bottom value of RGB Top value of RGB Top value of RGB		

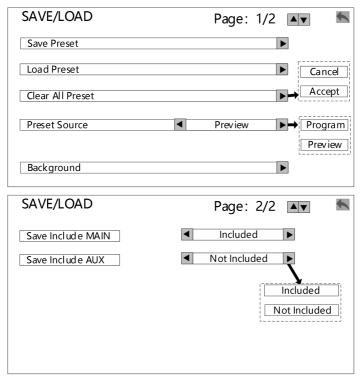
	Color Keyer	Edit	Pixel reading	A yellow frame will show up, move it to select the color should be remove.					
Color Keyer				RGB value	Display the RGB value which is selected				
				Horizontal/vertical position	Change the horizontal/vertical parameter to move the yellow				
				•	frame, in order to select the color.				
				Color range fast	After click, remove the color in the				
				setting	frame; click again to close.				
	Set the layer's boarder effect								
Boarder	Layer 1~6 Choose the layer			e the layer for settir	for setting				
effect	ON/OF	ON/OFF Turn on or off the effect							
	Width	Width Set the		Set the width of boarder or shadow				e width of boarder or shadow	
Layer	There are 20 different templates for choosing.								
template									

Note1: Only layer 5 support mirror effect.

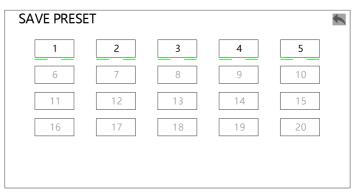
Note2: Only layer 6 support chroma key. Chroma key and shadow effect does not allow to set at the same time.

Note3: There are more layer settings on PGM than AUX. On the AUX, you can scale and zoom the layer.

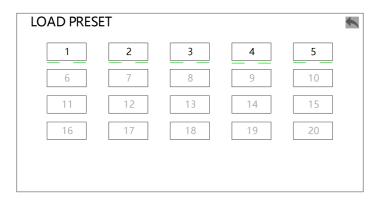
Save and load



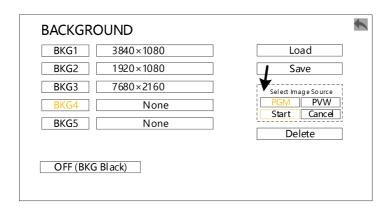
Save a preset

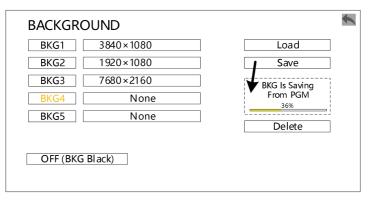


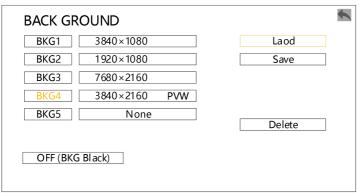
Load a preset



Background



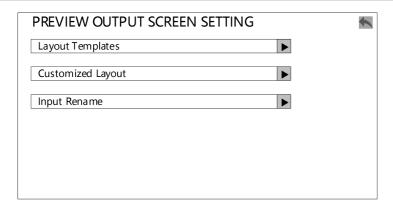




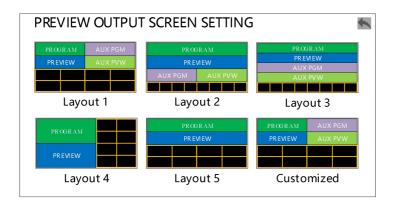
Save Preset	1~20		This machine can save 20 presets,two indicator lines at the				
			bottom of each preset number: the left indicate lines that the				
			main output preset has been saved, and the right indicate lines				
			that the AUX output preset has been saved.				
	1~20			This machine can load 20 presets, the main output presets will be			
Load Preset			called on the M	ulti-preview, the	e auxiliary output presets call		
Load Freset			please see the tab	le below the "	auxiliary output load presets"		
			description				
Clear All Preset	Clear all	saved pre	esets on this machi	ne			
Save preset channel	Select to	elect to save the preset from Program or Preview					
		Logo 1	/Logo 2/Logo 3	Select the Log	o button to save		
		Logo 1		Displays the Logo number of the current			
		Logo i		operation			
				Skip to the progress bar menu to save the			
	Save Logo	Save		Logo			
				Cancel/	Select save Logo or not		
				Continue	Select save Logo of flot		
Logo		Program/Preview		Select the channel to save the logo			
Logo		Horizontal position and		Set the horizontal and vertical positions to			
		vertical position		save the Logo			
		Horizontal width and		Set the horizontal width and vertical height			
		vertical height		of the saved Logo			
	Load all	Logos	Load all saved logos				
	Clear all	Logos	Clear all saved logos				
	Logo	saving	Select the channel where you want to grab the Logo ,Program				
	channel		or Preview				
Auxiliary outp	ut I	Whether the auxiliary output is switched to the preset setting when loading the					
loading presets	prese	preset, after "switch" is selected, call the preset, the auxiliary output will be					
switched d			rectly.				
Save the main output presets Select wheth			ner to save the setting for the main output as preset				
Save the auxilia output preset	ry Selec	Select whether to save the setting for AUX output as preset					

- **Note 1:** When the layer is selected to load the logo, the layer size will change to the size of the logo, and the Logo will always be on the bottom.
- **Note 2:** After power-on, the machine will load all logos automatically . Please wait for the completion of Logo loading before operation.

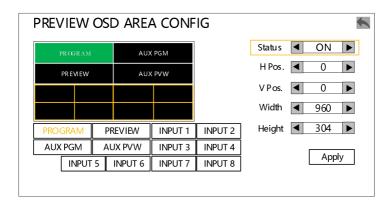
Preview



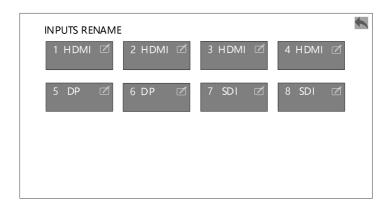
PREVIEW MODE



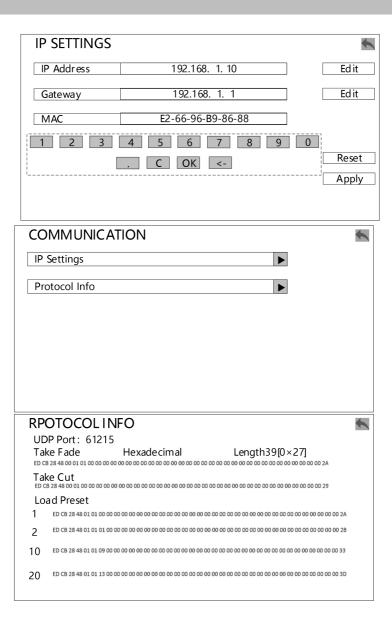
Customized Preview Layerout



Inputs Rename

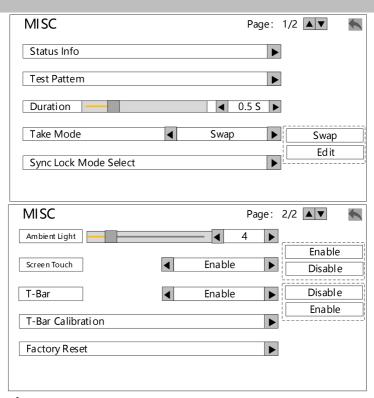


Communication

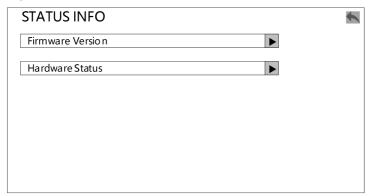


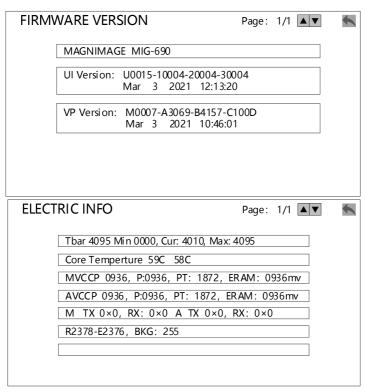
Communication setting		Make the computer to use the computer to connect to this switcher through the network by modifying the IP address of this processor.	
IP Settings	IP address	Display or modify the IP address of this machine, you can select the number to edit through the knob or OK key, or click the edit key on the right side to enter the number.	
	Gateway	Display or modify gateway of this machine, you can select the number to edit through the knob or OK key, or click the edit key on the right side to enter the number .	
	MAC	Displays the physical address of this machine	
	Reset	Reset the IP address and gateway of this machine	
	Apply	Apply the modified IP address and gateway	
Protocol Info		Displays communication protocol information in this machine	

MISC

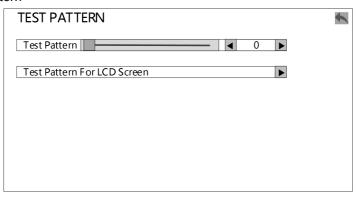


Status Info



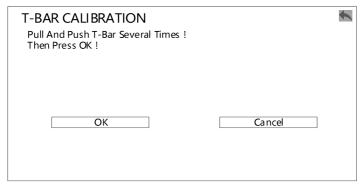


Test Pattern

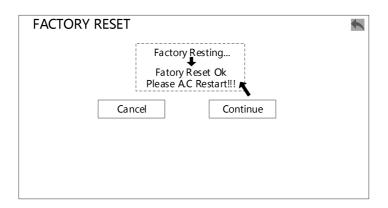




T-Bar Calibration



Factory Reset



MISC Option	Set up the functions of this machine			
Chatus lafe	Firmware version	Displays the firmware version of this machine		
Status Info	Electrical state	Display the electrical status of each part of this machine		
	Output test screen (main output), 0 is closed			
Test Pattern	LCD panel	Test whether the LCD panel of this machine displays		
	pattern	normally or not, operate through the knob or the prompt menu on the LCD screen.		
Duration	Select the switch speed of the TAKE button, ranging from 0 to 3 seconds, 0.5 seconds is default			
Take Mode	Select the switch mode of this switcher, switch mode or edit mode, switch mode is default			
Frame Lock Setting	Select the synchronous mode of this machine, publish as free scroll, synchronize to layer 1 and Genlock, you can just use the default free scroll mode.			
Touch Screen	Select to enable touch screen. It is enabled by default			
T-bar	Select to enable the T-bar.It is enabled by default			
T-bar Calibration	Calibrate the T-Bar			
Factory Reset	Reset the machine to factory settings ,prompt A.C. Restart after confirming to continue.Then the power off and restart.			

Note: If you want to upgrade the firmware version, please contact the technical support from Magnimage .

Language/语言



English	Set the menu language as English
简体中文	Set the menu language as simplified Chinese
繁體中文	Set the menu language as traditional Chinese

Multi-preview introduction

After turning on MIG-EC90 switcher and work with a external monitor by the Preview port, you will see the Multi-preview interface as below.

PROGRAM		AUX PGM	
PREVIEW		AUX PVW	
1 HDMI 1	2 HDMI 2	3 HDMI 3	4 HDMI 4
5 DP 1	6 DP 2	7 SDI 1	8 SDI 2

Window	Guidance	
PROGRAM	PROGRAM, the size and position of output layers, real-time	
PROGRAM	image are showed (same as the LED screen).	
	PREVIEW, the size and position of output layers, real-time	
PREVIEW	image. When the layer has no signal or no layer, the	
	corresponding area shows black	
INPUT INFORMATION	The serial number, signal type and input resolution of all	
INPUT INFORMATION	input signals are displayed.	

Button

The menu system of the product can be set up conveniently and intuitively to meet the user's requirements.

The MIG-EC90 event console uses a full color single touch LCD to display the entire user menu. The LCD screen will display the default state if the user has no operation or the operation has timed out. If you use the keys on the front panel of the machine to set the machine, the LCD screen will display the corresponding menu according to the user's operation, so as to prompt the user to operate better, faster and more intuitively.

The menu system of MIG-EC90 series video console will be introduced in detail for you by combining the button function and the display of the LCD screen.

How to use the button

There are 9 button areas of MIG-EC90, including MENU, ADJUSTMENT, LAYER, LOGO, INPUT, FUNCTION 1 & FUNCTION 2, TRANSITION and PRESET.

MENU area:

This area contains 2 buttons and a knob that can be pressed: OK, button and knob.



Short press "knob", its function is same as confirm key (OK); When the return key is pressed(), the menu system will return to the next level in turn until it returns to the default state, or long press to return to the main interface.

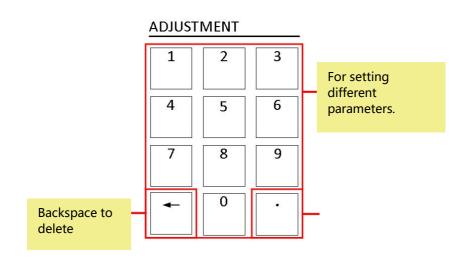
In the main menu, the confirm key is also used to switch between browsing mode and setting mode, for example:

В	Browsing mode		5	Setting mode		
	Layer 1 image			Layer 1 image		
	mode			mode		
	Brightness	50		Brightness	50	
	Contrast	50		Contrast	50	
	Saturation	50		Saturation	50	
_	$^{\kappa}$ OK button、Light press "knob" , switch between the above two modes $^{\varkappa}$					

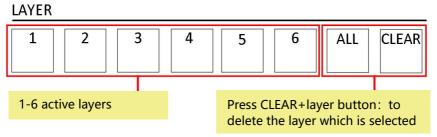
To enter the browsing mode, please rotate the "knob" counterclockwise and move the cursor up or to the left. Turn the knob clockwise and the cursor moves down or to the right. When the cursor is moved to the item to be adjusted, press the "knob" or the "confirm" key to enter the setting mode. At this time, rotate the "knob" counterclockwise to reduce the current parameter value. Turn the "knob" clockwise to increase the value of the current parameter. To continue setting other items on this page, please switch back to browse mode. To return to the next level menu, use the return button. If the adjustment is finished, press the back button

to return to the superior menu until the default state, or wait for the system timeout, the default state will be returned automatically (in some special interfaces, the system will not automatically return to the default state, such as: screen switching shortcut interface, user mode shortcut interface, test pattern interface, etc.).

ADJUSYMENT area:

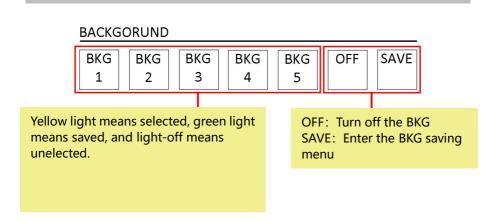


LAYER area:

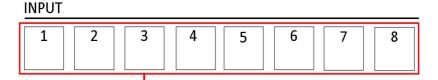


Note: When the light of LAYER 1-6 turns green, it means the layer is on, otherwise it means the layer if off. Yellow light means the selected layer, red light means the unelected layer.

BACKGROUND area:

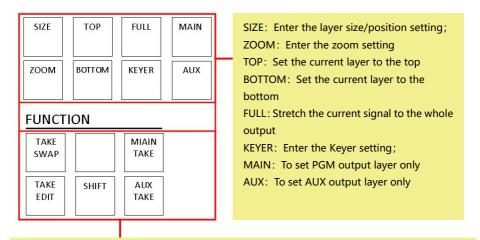


INPUT area:



When the light of LAYER 1-6 turns green, it means the layer is on, otherwise it means the layer if off. Yellow means the selected layer, red means the unelected layer.

FUNCTION:



Long press SHIFT+TAKE SWAP: PGM and Preview will swap when switching; Long press SHIFT+TAKE EDIT; PGM will change the same as what Preview change

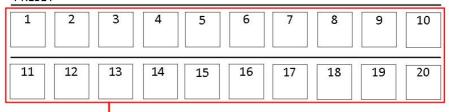
Long press SHIFT+MAIN TAKE: When only MAIN TAKE button light on, it will only switch to the PMG;

Long press SHIFT+AUX TAKE: When only AUX TAKE button light on, it will only switch to the AUX;

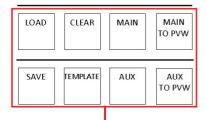
Note: SHIFT+TAKE EDIT will set the PGM and Preview as the same image/video status. In this setting, the PGM and Preview image/video will not change on the Multi-preview, but the real PGM output image/video will be the same as Preview.

PRESET 区:

PRESET



1-20 represent the 20 presets. When the button light off, it does not have any preset setting. Green light means it is saved a preset. Yellow light means the preset is selected. Red light means there is no preset.



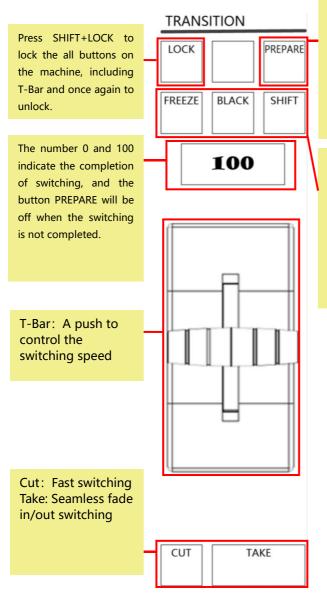
LOAD: Press this button to enter the preset area.

SAVE: Press this button with the 1-20 button(on the left) to save a preset CLEAR: Press this button with the 1-20 button(on the left) to clear a preset

TEMPLATE: Access to fixed template

MAIN: Will save the PGM to preset when it is on AUX: Will save the AUX to preset when it is on MAIN TO PVW: Copy the PGM image/video to PVW AUX TO PVW: Copy the AUX image/video to PVW

TRANSITION area



PREPARE: It's a state indication button, you're able to load presets and switch when the button is lighting, but if the button quenched, you can't load presets and use CUT and TAKE to switch.

Press Shift+ Black: To turn PROGRAM as black and press it again to cancel. Press Shift+ Freeze: Freeze the PGM to stay in the last frame. Press it again and press it again to turn to normal.

Warranty

Machine warranty

- 24 months from the date of purchase of the user's invoice.
- If the user purchase invoice is lost, the 60 days after the production date will be the warranty start date for the product.

Non-warranty

- The machine soaking and collisions produced besmirch or surface scratches and other abnormal using causes of malfunction or damage.
- Demolition machine or modification, which is not to be agreed by our company.
- Using in the not specified used working conditions, resulting in fault or damage(such as high temperature, low voltage or unstable etc.).
- Force majeure (such as fire, earthquake, etc.), or natural disasters (like lightning, etc.) caused the fault or damage.
- The product is out of warranty expiry.